

Secure Distance Limitation Project's Code:

```
// Pin Definitions

const int trigPin = 9;

const int echoPin = 10;

const int buzzerPin = 11;

const int ledPins[] = {2, 3, 4, 5, 6, 7, 8};

// Distance thresholds (in centimeters)

const int thresholds[] = {50, 40, 30, 20, 15, 10, 5}; // Thresholds for LEDs

const int buzzerThreshold = 3; // Buzzer activates at 3 cm

// Function to measure distance

long measureDistance() {

    digitalWrite(trigPin, LOW);

    delayMicroseconds(2);

    digitalWrite(trigPin, HIGH);

    delayMicroseconds(10);

    digitalWrite(trigPin, LOW);

    long duration = pulseIn(echoPin, HIGH);

    return duration * 0.034 / 2; // Convert to cm

}

void setup() {

    // Initialize pins

    pinMode(trigPin, OUTPUT);
```

```
pinMode(echoPin, INPUT);  
pinMode(buzzerPin, OUTPUT);
```

```
for (int i = 0; i < 7; i++) {  
  pinMode(ledPins[i], OUTPUT);  
}
```

```
Serial.begin(9600); // For debugging  
}
```

```
void loop() {  
  long distance = measureDistance();  
  Serial.println(distance); // Print distance for monitoring
```

```
  // Control LEDs based on distance
```

```
  for (int i = 0; i < 7; i++) {  
    if (distance <= thresholds[i]) {  
      digitalWrite(ledPins[i], HIGH);  
    } else {  
      digitalWrite(ledPins[i], LOW);  
    }  
  }  
}
```

```
  // Activate buzzer if distance is less than buzzerThreshold
```

```
  if (distance <= buzzerThreshold) {  
    digitalWrite(buzzerPin, HIGH);
```

```
} else {
```

```
    digitalWrite(buzzerPin, LOW);
```

```
}
```

```
delay(100); // Small delay for stability
```

```
}
```